

FUN NIGHT IDEAS

Battle of the Bands Night

Basic Overview:

On Battle of the Bands Night, the children are encouraged to bring a rubber band with them to Expeditions. In opening time, you will measure to see who brought the biggest and smallest rubber band to Expeditions. Points should be given to everyone who brings a rubber band with them to Expeditions. Throughout the night, the kids will compete in various rubber band events. Stop by the store or order a bag of yellow, blue, green and red rubber bands online for the kids to use during game time (see the list of games below).

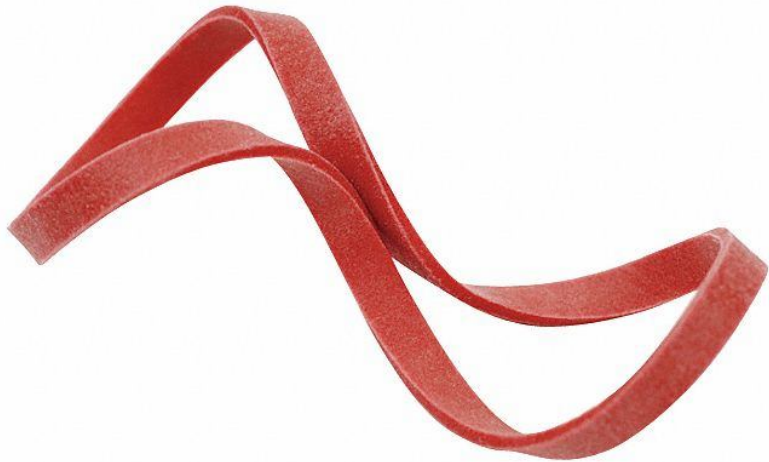
Additional Ideas:

None.

Reminder Flyer:

See the flyer and games on the next pages.

Remember, next week is ...

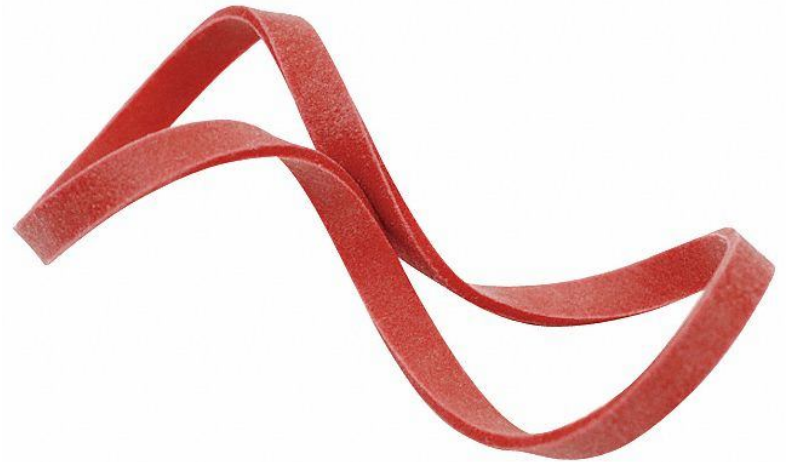


BATTLE ^{OF} THE BANDS NIGHT

It could all come down to the last STRETCH to see whose going to win our rubber band battle! Bring a rubber band with you to Expeditions next week to earn points for your class. A special prize will be given in opening time to the one with the biggest and smallest rubber band!



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List of Battle of the Band Games:

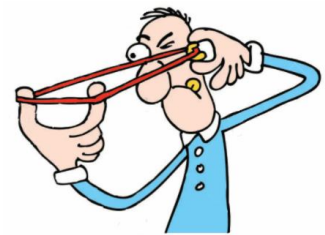
Game 1 - Opening time - See who can bring the biggest and smallest rubber band in from home. Measure the biggest by stretching it out as far as it will go.



Game 2 - Kids form as long of a chain as they can from one end of the room to the other with rubber bands stretched between the kids. One end has to touch the wall with one finger the other has to touch a cone at the opposite end of the room. The first player on a team runs to the other end of the room and grabs a rubber band from the pile and comes back. Second player runs and grabs a rubber band from the other end of room and then comes back and puts a finger into the rubber band of the first player and stretches it (like the kids in the picture to the right). The line keeps forming until the kids are able to touch the cone on the other end of the room.



Game 3 – Build a pyramid or stack of 6 cups for each team. Placed on the top row of the bleachers or a table. Teams fire rubber bands or paper bullets at the cups attempting to knock all their cups down first or the most cups in a set amount of time.



Game 4 - see who can get the most rubber bands on their leader's body (i.e. arms feet head, ears) or onto a stuffed animal. Kids run one at a time to the other end of the room and put the rubber band on their leader's arm or leg (legs are worth double points since it is harder to get to over their shoe).

Game 5 – Tie four string around 1 rubber band. Choose four players to each grab one string. Players work together to grab a cup with their rubber band and then lift it up and make a pyramid of cups using only their strings and rubber band to move the cups. (see the picture to the right). First team to form a tower is the winner.



Game 6 – All players fire their rubber bands from a line and see which player's goes the farthest (use the 4 different colored rubber bands, one color for each team).

Game 7 – Closest to the pin – teams stand in each of the 4 corners of the room with a cone in the center of the room. One player on each team fires a rubber band and everyone sees which team's rubber band lands closest to the cone in the center (use the 4 different colored rubber bands, one color for each team).