FUN NGHT Noisemakers Night

Basic Overview:

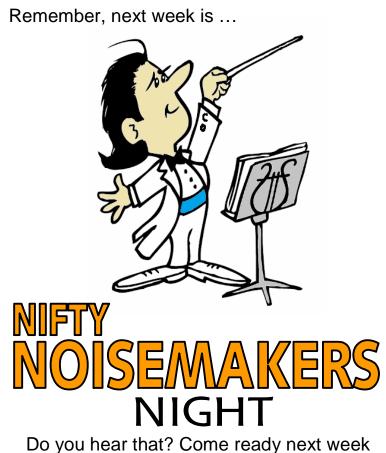
On Nifty Noisemakers Night, the children are encouraged to bring something with them that makes noise to Expeditions. Give out one point to every person (including leaders) in each class that brings some kind of noisemaker with them. Noisemakers can range from whistles, kazoos, shakers (paper plates, cups, or jugs filled with rice or pennies), drums (made from pots and pans, buckets, trash can lids, etc), horns, bells, air-horns, gadgets/noisemakers from the party or New Year's Eve sections of a store, or any kind of musical instrument that the child might play in school. Special prizes can be given for the noisiest noisemaker, the noisiest class or group of noisemakers, and also most creative/homemade noisemaker.

Additional Ideas:

None

Reminder Flyer:

See the flyer and additional instructions on the next pages.



Do you hear that? Come ready next week to make a joyful noise by bringing a whistle, kazoo, shaker, drum, pot, horn, bell, or any kind of musical instrument with you to Expeditions. Prizes will be given for the noisiest noisemaker and most creative noisemaker.



NIISI NIGHT Do you hear that? Come ready next week to make a joyful noise by bringing a whistle, kazoo, shaker, drum, pot, horn, bell, or any kind of musical instrument with you to Expeditions. Prizes will be given for the noisiest noisemaker and

Remember, next week is ...

expeditions

most creative noisemaker.