

# ***FUN NIGHT IDEAS***

## *Pick A Card Night*

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### **Basic Overview:**

This fun night is designed to get the kids to complete a bunch of checkpoints from their books. How it works is that you will print off the larger cards below (these are the green 4, blue 7, red 2, and yellow 5 cards below). You will place one of these larger cards in an envelope for each classroom. At the beginning of book time, each classroom will be given an envelope with a larger card hidden inside and two game sheets. The two game sheets have a total of 40 possible cards on them (see the game sheets below). Each time a child completes a checkpoint in their book, they get to pick one red, one blue, one green or one yellow card numbered 0-9 on the game sheet and have their leader write their initials in the white circle/oval in the center of that card. The child can pick a card on either game sheet but not on both.

It is important to have all of the cards on the game sheets filled in with someone's initials so that each classroom has a winner. If you have several blanks still open at the end of book time, go around the room and allow each child to pick a card to put their initials on. You can do this as many times as is needed to fill up all the cards on both game sheets. Let's say you do this a couple of times and still have 4 cards open and have 10 kids in your class. In this case, you can allow the four kids who completed the most pages that night to pick one additional card, draw names out of a hat, or choose four who listened to the lesson best and put their names on the remaining cards. If by chance you have more than 40 pages completed during book time and run out of blank cards, you can allow the kids the choice of putting their initials next to someone else's initials on a card. If that card ends up being the winning card, both children whose initials are on it would be a winner.

At the end of book time, the leader will pull the larger card out of the envelope and see which child chose that card on the game sheet. That child (or children) will be given a prize.

### **Additional Ideas:**

None

### **Reminder Flyer:**

See the flyer on the next page.

Remember, next week is ...



## PICK A CARD NIGHT

Come ready to get as many pages as you can signed off in your book. The more that you complete the better chance you have of picking the winning card and winning a prize!



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## PICK A CARD NIGHT

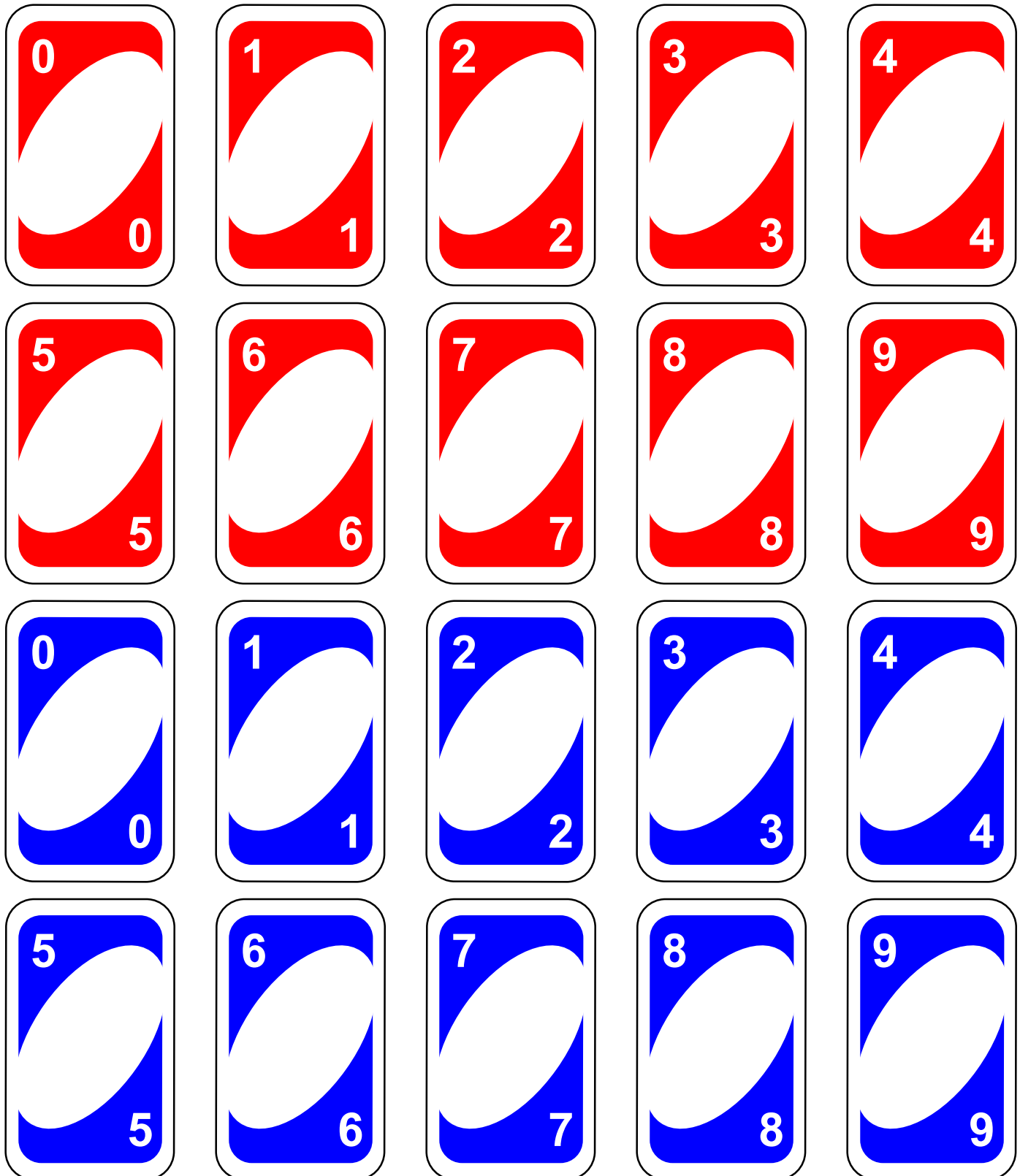
Come ready to get as many pages as you can signed off in your book. The more that you complete the better chance you have of picking the winning card and winning a prize!

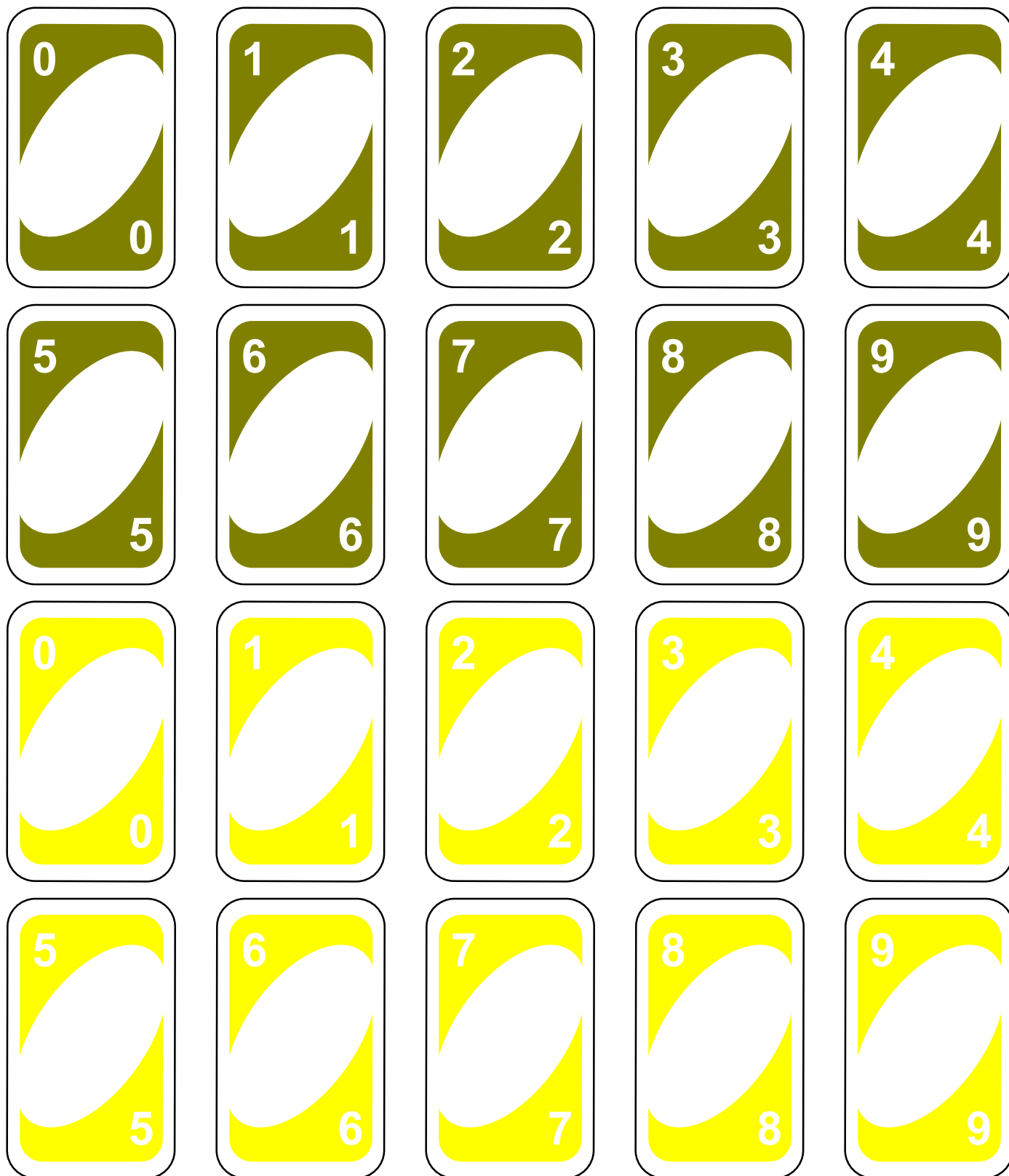


# PICK A CARD NIGHT

For each page that the child completes in their book, allow them to choose one red, yellow, blue or green card and have the leader write their initials in the white circle/oval in the middle of that card.

Grade:





**PICK A CARD NIGHT**

**Larger Cards – see instructions above**

